

SKYLANDERS® IMAGINATORS
ONLINE MANUAL



ACTIVISION®

MARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing, IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

dizziness

altered vision

- eye or muscle twitches
- disorientation seizures
- any involuntary movement or convulsion.

 loss of awareness RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller and the PlayStation®Move motion controller motion sensor function. When using the DUALSHOCK®3 wireless controller or the PlayStation®Move motion controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV. unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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INTRODUCTION

Kaos has discovered the ancient power of Mind Magic and is using it to create an unstoppable army of Doomlanders! Eon is calling upon all Portal Masters and Skylands' greatest mystic warriors, the Senseis, to stop Kaos and his minions. Now, you must use the power of your imagination to create your own Skylanders to battle in the ultimate adventure alongside the almighty Senseis to save Skylands.

PORTAL OF POWER

To begin Skylanders[®] Imaginators, connect the **Portal of Power** to your PlayStation®3 system. Once your **Portal of Power** is connected, place your Skylander on the **Portal of Power** and watch your Skylanders come to life! When playing Single Player, you can have either 1 Skylander or 1 Creation Crystal on the **Portal of Power**. While playing Local Co-op, you can have 2 Skylanders or 2 Creation Crystals. In the Skylanders Racing Mode you can boost your collection of vehicles by placing vehicles on the Portal of Power one at a time.

Note: Electronic devices and metal surfaces may interfere with the Portal of Power.

TOYS

Skylanders Imaginators can be played with Skylanders from all previous games. During gameplay you can switch Skylanders at any time. Traps can only be used in Skylanders Racing Mode, and are only compatible with a Portal of Power that includes a Trap Slot.

Your Skylander toy or Creation Crystal will save your Imaginator (Creation Crystal only), experience points and level, upgraded skills and abilities, and gold. This allows you to enter Skylands through another Portal of Power while still playing with your own upgraded collection of toys. While at your friend's house, your Skylander will continue to save any currency and experience collected.

CREATE YOUR OWN IMAGINATOR



Place your Creation Crystal on the **Portal of Power** and harness the power of Mind Magic to create your own Imaginator!

- 1. Body: Mix and match body parts, adjust size, choose color and aura.
- 2. Gear: Choose gear to boost your stats. During the game you will find new more powerful gear.
- **3. Powers:** Choose your primary, elemental and secret techniques.
- 4. Personality: Choose your Imaginator's name, voice, music and catch phrase.
- 5. Imaginite Vault: Open Imaginite Mystery Chest's that you find along your adventure, as well as be able to purchase in-game.
- 6. Imaginators Name and Stats: Displays your Imaginator's name and stats.

CHOOSE YOUR BATTLE CLASS

Choose your Imaginator's fighting style with 1 of 10 classes. Once you have chosen your Imaginator's class, you cannot reset your Creation Crystal.

























PLAYING THE GAME



- 1. Skylander Life Meter: Displays your Skylander's health.
- Level and Experience Meter: Displays the level and the level progression of your Skylander.
- **3. Sky-Chi Meter (Senseis Only) :** When full, your Sensei can unleash their Sky-Chi Power.
- **4. Health Pick-Up :** Collecting food will restore some of your life meter.
- **5. Gold:** Various forms of treasure can be collected and used for upgrades.



MYSTERIOUS ANCIENT PLACE (M.A.P.)



The Mysterious Ancient Place, or M.A.P., is where you jump from quest to quest in adventure mode, complete side quests and mini-games, compete in Skylanders Racing Mode, or open up elemental gates with your Senseis.

SKYLANDERS ACADEMY

Find Persephone in the Skylanders Academy to convert your gold into upgrades for your Skylander! Then talk to Buzz and test your skills and abilities on training dummies. View all your Selfies with your Imaginator in the photo gallery, and re-watch all videos in the Theater.

RACING



Continue to challenge your friends or enemies in the Skylanders Racing Mode. Test your speed in a Single Race, Online Race, Time Trial, Boss Pursuit, Supervillian Cup, or Mirror Cup. Find Pandergast in the M.A.P. or Skylanders Academy, or choose from the Main Menu to start racing.

- 1. Vehicle Shield Meter: Displays the amount of shield remaining. If fully depleted, your Skylander will take damage. Once their life meter is fully depleted, they will burn out for a short time.
- 2. Ammo Pod Meter: Displays the amount of ammo available.
- **3. Ammo Pod:** Pick up the blue ammo pods to replenish your meter.
- **4. Power-Ups:** Pick these up for offensive and defensive power-ups!

VEHICLE CONTROLS



YOUR SKYLANDER'S DETAILS

With A Creation Crystal on the **Portal of Power** press the select button to open the Skylander Creator menu. With a Sensei or other Skylander, the select button will let you manage your stats and upgrades.

PAUSE MENU

- Portal Master: View your Portal Master Rank, Stats, and Emblems.
- Parts Collection: Start collecting and building your Active Sets to earn more rewards.
- Objectives: View your Story Goals, Collections, and Dares.
- Collection: View all your Skylanders, Creation Crystals and other toys that you have collected.
- Options: Change the audio, brightness, difficulty, or voice chat. Also, you can view the manual, credits, and network status.
- Imaginite Vault: Open Imaginite Mysterious Chest's that you find in game or purchase.
- Return to M.A.P: Return to the Mysterious Ancient Place (M.A.P.).
- Main Menu: Exit the game and return to the Main Menu.

GAME SAVE

Your story mode progress as well as Parts, Gear and Abilities not currently equipped are saved onto your save game slot, as opposed to being saved on your toy.

SOFTWARE LICENSE AGREEMENT

Opening the game box and using the software constitutes acceptance of the Software License Agreement available at http://support.activision.com/license

CUSTOMER CARE

Access all of your support needs at support.activision.com.

Create a personalized account, explore our extensive knowledge base of troubleshooting tips, and tap into our massive community. You can also get customized assistance for your game by selecting "Contact Us" and choosing from the available options.







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