



**ARNING** Before playing this game, read the Xbox One™ system, and accessory manuals for important safety and health information. www.xbox.com/support.

#### Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

#### **EXPRESS WARRANTY**

Activision warrants to the original consumer purchaser that the RECORDING medium will be free from defects in material and workmanship for 90 days from the date of purchase. LIMITATION OF LIABILITY: IN NO CASE RELATED TO SUCH DEFECT OR ANY OTHER CLAIM ARISING FROM PURCHASE OR USE SHALL ACTIVISION'S LIABILITY EXCEED THE GREATER OF THE AMOUNT YOU PAID TO US DURING THE 12 MONTHS PRIOR TO THE TIME YOUR CAUSE OF ACTION AROSE OR THE PURCHASE PRICE OF THE PRODUCT BECAUSE SOME STATES OR JURISDICTIONS BY LAW DO NOT ALLOW THE DISCLAIMER OF CERTAIN WARRANTIES OR THE EXCLUSION OR THE LIMITATION OF LIABILITY FOR CONSEQUENTIAL, INCIDENTAL, OR OTHER TYPES OF DAMAGES, THE ABOVE LIMITATIONS MAY NOT APPLY TO YOU, IN WHICH CASE THE LIABILITY OF ACTIVISION AND ITS AFFILIATES SHALL BE LIMITED TO THE FULLEST EXTENT PERMITTED BY LAW.

See (http://www.activision.com/support) or the Product License and Service Agreement in-game for more information about this express warranty. Contact customer support (http://www.activision.com/ support) for questions about this warranty.

#### For customers in Australia

This warranty is provided in addition to other rights and remedies you may have under the Australian Consumer Law. Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a replacement or refund for a major failure and compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the good repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure. Please contact Activision on 1300 748 995 or email ausupport@activision.com or mail PO Box 544 Pyrmont NSW 2009. If a replacement or repair is required we will instruct you on process. As part of the process you may be asked to send: (1) the CD-ROM/DVD (not including manual or case) in protective packaging; (2) the peripheral; (3) photocopy of your dated sales receipt; (4) your name and return address typed or clearly printed; (5) a brief note describing the defect, the problem(s) you are encountering, and the system on which you are running the software; and (6) the incident number given to you by Customer Support. You may be required to also send a cheque or money order but if your claim is determined to be a valid you may be entitled to a refund of this amount. Unless otherwise directed by Customer Support, please send replacements (registered mail recommended) to Limited Disc/Peripheral Warranty Replacements, Activision Blizzard Australia Pty Ltd. PO Box 544 Pyrmont NSW 2009, Australia. The provisions of the Limitation of Liability clause above apply only to the extent permitted by the Competition and Consumer Act 2010 (Cth).



# **TABLE OF CONTENTS**

Introduction, Portal of Power™ and Toys	4
Create Your Own Imaginator and Choose Your Class	5
Playing the Game	6
Mysterious Ancient Place (M.A.P.) and Skylanders Academy	7
Racing	8
Your Skylander's Details, Pause Menu,	

## INTRODUCTION

Kaos has discovered the ancient power of Mind Magic and is using it to create an unstoppable army of Doomlanders! Eon is calling upon all Portal Masters and Skylands' greatest mystic warriors, the Senseis, to stop Kaos and his minions. Now, you must use the power of your imagination to create your own Skylanders to battle in the ultimate adventure alongside the almighty Senseis to save Skylands.

## **PORTAL OF POWER**

To begin Skylanders™ Imaginators, connect the **Portal of Power** to your Xbox ONE system. Once your **Portal of Power** is connected, place your Skylander on the **Portal of Power** and watch your Skylanders come to life! When playing Single Player, you can have either 1 Skylander or 1 Creation Crystal on the **Portal of Power**. While playing Local Co-op, you can have 2 Skylanders or 2 Creation Crystals. In the Skylanders Racing Mode you can boost your collection of vehicles by placing vehicles on the **Portal of Power** one at a time.

Note: Electronic devices and metal surfaces may interfere with the **Portal** of **Power**.

# TOYS

**Skylanders Imaginators** can be played with Skylanders from all previous games. During gameplay you can switch Skylanders at any time. Traps can only be used in Skylanders Racing Mode, and are only compatible with a **Portal of Power** that includes a Trap Slot.

Your Skylander toy or Creation Crystal will save your Imaginator (Creation Crystal only), experience points and level, upgraded skills and abilities, and gold. This allows you to enter Skylands through another **Portal of Power** while still playing with your own upgraded collection of toys. While at your friend's house, your Skylander will continue to save any currency and experience collected.

# **CREATE YOUR OWN IMAGINATOR**



Place your Creation Crystal on the Portal of Power and harness the power of Mind Magic to create your own Imaginator!

- 1. Body: Mix and match body parts, adjust size, choose colour and aura.
- 2. Gear: Choose gear to boost your stats. During the game you will find new more powerful gear.
- 3. Powers: Choose your primary, elemental and secret techniques.
- 4. Personality: Choose your Imaginator's name, voice, music and catch phrase.
- 5. Imaginite Vault: Open Imaginite Mystery Chest's that you find along your adventure, as well as be able to purchase in-game.
- 6. Imaginators Name and Stats: Displays your Imaginator's name and stats.

#### **CHOOSE YOUR BATTLE CLASS**

Choose your Imaginator's fighting style with 1 of 10 classes. Once you have chosen your Imaginator's class, you cannot reset your Creation Crystal.















# **PLAYING THE GAME**



- 1. Skylander Life Meter: Displays your Skylander's health.
- **2. Level and Experience Meter:** Displays the level and the level progression of your Skylander.
- **3. Sky-Chi Meter (Senseis Only) :** When full, your Sensei can unleash their Sky-Chi Power.
- 4. Health Pick-Up: Collecting food will restore some of your life meter.
- 5. Gold: Various forms of treasure can be collected and used for upgrades.

#### **SKYLANDERS CONTROLS**



# **MYSTERIOUS ANCIENT PLACE (M.A.P.)**



The Mysterious Ancient Place, or M.A.P., is where you jump from quest to quest in adventure mode, complete side quests and mini-games, compete in Skylanders Racing Mode, or open up elemental gates with your Senseis.

## **SKYLANDERS ACADEMY**

Find Persephone in the Skylanders Academy to convert your gold into upgrades for your Skylander! Then talk to Buzz and test your skills and abilities on training dummies. View all your Selfies with your Imaginator in the photo gallery, and re-watch all videos in the Theater.

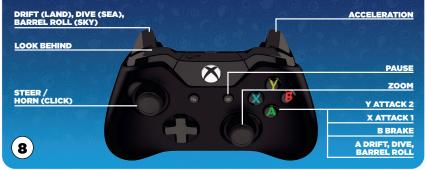
# RACING



Continue to challenge your friends or enemies in the Skylanders Racing Mode. Test your speed in a Single Race, Online Race, Time Trial, Boss Pursuit, Supervillian Cup, or Mirror Cup. Find Pandergast in the M.A.P. or Skylanders Academy, or choose from the Main Menu to start racing.

- 1. Vehicle Shield Meter: Displays the amount of shield remaining. If fully depleted, your Skylander will take damage. Once their life meter is fully depleted, they will burn out for a short time.
- 2. Ammo Pod Meter: Displays the amount of ammo available.
- **3.** Ammo Pod: Pick up the blue ammo pods to replenish your meter.
- **4. Power-Ups:** Pick these up for offensive and defensive power-ups!

# **VEHICLE CONTROLS**



#### YOUR SKYLANDER'S DETAILS

With A Creation Crystal on the **Portal of Power** press the two square button to open the Skylander Creator menu. With a Sensei or other Skylander, the two square button will let you manage your stats and upgrades.

#### **PAUSE MENU**

- Portal Master: View your Portal Master Rank, Stats, and Emblems.
- Parts Collection: Start collecting and building your Active Sets to earn more rewards.
- Objectives: View your Story Goals, Collections, and Dares.
- Collection: View all your Skylanders, Creation Crystals and other toys that you have collected.
- Options: Change the audio, brightness, difficulty, or voice chat. Also, you can view the manual, credits, and network status.
- Imaginite Vault: Open Imaginite Mystery Chest's that you find in game or purchase.
- Return to M.A.P: Return to the Mysterious Ancient Place (M.A.P.).
- Main Menu: Exit the game and return to the Main Menu.

#### **GAME SAVE**

Your story mode progress as well as Parts, Gear and Abilities not currently equipped are saved onto your save game slot, as opposed to being saved on your toy.

#### **SOFTWARE LICENSE AGREEMENT**

Opening the game box and using the software constitutes acceptance of the Software License Agreement available at <a href="http://support.activision.com/license">http://support.activision.com/license</a>

#### **CUSTOMER CARE**

Access all of your support needs at support.activision.com.

Create a personalised account, explore our extensive knowledge base of troubleshooting tips, and tap into our massive community. You can also get customized assistance for your game by selecting "Contact Us" and choosing from the available options.







© 2016. Activision Publishing, Inc. ACTIVISION, SKYLANDERS, SKYLANDERS IMAGINATORS and PORTAL OF POWER are trademarks of Activision Publishing, Inc. The rating icon is a trademark of the Entertainment Software Association. Activision makes no guarantee regarding the availability of online or app play or features, including possible in-app/game purchases, and may modify or discontinue such availability in its discretion without notice, including for example, ceasing online service for economic reasons due to a limited number of players continuing to make use of the service over time. Opening the game box and using the software constitutes acceptance of the Software License Agreement available at http://support.activision.com/license. SKYLANDERS IMAGINATORS uses Havok'. © Copyright 1999-2016 Havok.com inc. (and its Licensors). All Rights Reserved. See www.havok.com for details. Uses Bink Video. Copyright © 1997-2016 by RAD Game Tools, Inc. All other trademarks and trade names are the properties of their respective owners.