



# KING'S QUEST

CHAPTER I  
A KNIGHT TO REMEMBER





# See important health and safety warnings in the system Settings menu.

## GETTING STARTED

### PlayStation®4 system

**Starting a game:** Before use, carefully read the instructions supplied with the PlayStation®4 computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Touch the (power) button of the PS4™ system to turn the system on. The power indicator blinks in blue, and then lights up in white. Insert the King's Quest Chapter 1: A Knight To Remember disc with the label facing up into the disc slot. The game appears in the content area of the home screen. Select the software title in the PS4™ system's home screen, and then press . Refer to this manual for information on using the software.

**Quitting a game:** Press and hold the PS button, and then select [Close Application] on the screen that is displayed.

**Returning to the home screen from a game:** To return to the home screen without quitting a game, press the PS button. To resume playing the game, select it from the content area.

**Removing a disc:** Touch the [eject] button after quitting the game.



**Trophies:** Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a Sony Entertainment Network account.

## PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

**IMMEDIATELY DISCONTINUE** use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness,
- altered vision,
- eye or muscle twitches,
- loss of awareness,
- disorientation,
- seizures, or
- any involuntary movement or convulsion.

### **RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.**

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PS4™ system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

### **3D IMAGES**

Some people may experience discomfort (such as eye strain, eye fatigue, or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort you should immediately discontinue use of your television until the discomfort subsides. SCE recommends that all viewers take regular breaks while watching 3D video, or playing stereoscopic 3D games. The length and frequency of necessary breaks may vary from person to person. Please take breaks that are long enough to allow any feelings of discomfort to subside. If symptoms persist, consult your doctor. The vision of young children (especially those under six years old) is still under development. SCE recommends that you consult with a doctor (such as a pediatrician or eye doctor) before allowing a young child to watch 3D video images or play stereoscopic 3D games. Adults should supervise young children to ensure they follow the recommendations listed above. When using any 3D enabled device with your PlayStation®4 system you should read the instruction manual for that device and check [www.us.playstation.com/support/3D](http://www.us.playstation.com/support/3D) for updated information.

## NOTES ON SAFETY WHEN USING THE DUALSHOCK®4 WIRELESS CONTROLLER

- Stop using the system immediately if you begin to feel tired or if you experience discomfort or pain in your hands or arms while operating the DUALSHOCK®4 wireless controller. If the condition persists, consult a doctor.
- The vibration function of the DUALSHOCK®4 wireless controller can aggravate injuries. Do not use the vibration function if you have any ailment or injury to the bones, joints or muscles of your hands or arms. If you have an ailment or an injury, do not play software titles that contain the vibration function using the DUALSHOCK®4 wireless controller unless you have set the vibration function to [Off].
- Avoid prolonged use of the DUALSHOCK®4 wireless controller. Take a break at about 30-minute intervals.
- Note that some software titles set the vibration function to [On] by default. To disable the vibration function, press the PS button of the controller, and then select [Controller Settings]>[Vibration Function]>[Off].
- If you experience any of the following health problems, discontinue use of the system immediately. If symptoms persist, consult with your doctor.
  - Dizziness, nausea, fatigue or symptoms similar to motion sickness
  - Discomfort or pain in a part of the body, such as eyes, ears, hands or arms

## MOTION CONTROLLER SAFETY NOTICE

When using the motion controller, avoid holding the controller closer than 8 inches from the face or eyes.

### When using the motion controller, be aware of the following points.

- If the motion controller hits a person or an object, it may cause accidental injury or damage.
- Always wear the strap.
- Hold controller firmly to prevent slipping.
- Tighten strap with strap lock.
- Allow enough space for safe use.
- Hold other controller firmly.

# CONTROLS

Movement/Aim

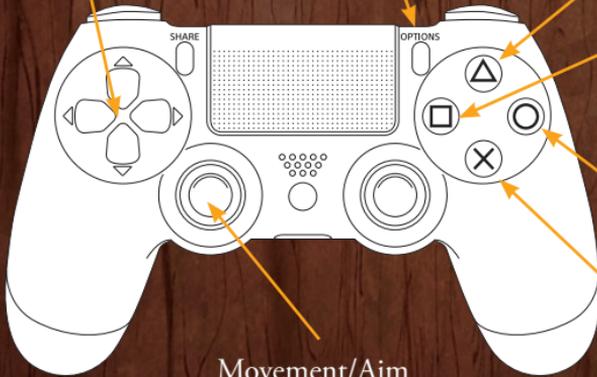
Pause Menu

Contextual Action

Inventory/  
Contextual Action

Contextual Action

Interact/  
Contextual Action



Movement/Aim

# CUSTOMER CARE

Access all of your support needs at [support.activision.com](http://support.activision.com). Create a personalized account, explore our extensive knowledgebase of troubleshooting tips, and tap into our massive community.



Autodesk  
**Scaleform**



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