

ACTIVISION®

MARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

dizziness

altered vision

- eye or muscle twitches
- disorientation seizures
- any involuntary movement or convulsion.

 loss of awareness RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness. nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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INTRODUCTION

Greetings, Portal Master! Skylands needs your help! Kaos is back with his most diabolical scheme ever. He has constructed a powerful Doomstation, known as the Sky-Eater, and it is feeding The Darkness! The more sky it consumes, the stronger The Darkness becomes. But fear not! We have assembled an elite team of Skylanders known as the SuperChargers to pilot an unstoppable fleet of vehicles - powered by the legendary Rift Engines! You must take to the Land, Sea, and Sky to stop Kaos and The Darkness before it is too late. Good luck, Portal Master!

PORTAL OF POWER™

To begin $Skylanders^{TM}$ SuperChargers, the Portal of $Power^{TM}$ must first be connected to your PlayStation*3 system. With the $PS3^{TM}$ system powered off, insert the Portal of $Power^{TM}$ into an available USB port. Power on your $PS3^{TM}$ system and the Portal of $Power^{TM}$ will automatically be ready for use. Once placed on the Portal of $Power^{TM}$, the Skylander and their vehicle will come to life in Skylands. Note: Electronic devices and metal surfaces may interfere with the Portal of $Power^{TM}$.

TOY PLACEMENT

You may place up to 3 toys on the *Portal of Power*^m at once: 1 Skylander and 1 vehicle for Single Player, 2 Skylanders and 1 vehicle for Local Co-op. Additionally, you may place 1 trophy (sold separately).



GAMEPLAY CONTROLS

SKYLANDER CONTROLS



VEHICLE CONTROLS



SELECT A SAVE SLOT AND PLAY STYLE

When playing *Skylanders™ SuperChargers* for the first time, select 1 of the 4 available play styles and press ⊗ to select a new save slot and start a new game. If you have an existing save slot, press ⊗ to bring up the save slot menu and press ⊗ to select your previously saved game or press ⊘ to delete the saved game, clearing the save slot.

MENU NAVIGATION

left stick - Navigate menus

- Press to go back to the previous menu or cancel

CHOOSE PLAY

- Adventure: Begin your Skylanders adventure in either Single Player or Co-op mode.
- Racing: Test your skills and prove who's the greatest driver in Skylands! Chase down the greatest villains in Boss Pursuit (Requires Action Pack Trophies - sold separately) or race online with Portal Masters!

PAUSE MENU

- Portal Master: View your Portal Master Rank, Stats, Powers, Emblems and Collections.
- Controls: View gameplay controls.
- My Team: View your stats, customizations and upgrades for your Skylander and vehicle. You can also reset your toy and vehicles within this menu.
- Options: Change your dialogue skipping settings, audio settings, brightness settings, online Co-op privacy settings, play style and network status.
- Main Menu: Exit the game and return to the main menu.
- · Academy: Return to the Academy.
- Racing: Test your skills and prove who's the greatest driver in Skylands! Chase down the greatest villains in Boss Pursuit or race online with Portal Masters!
- Map: Quickly travel to a previously completed level.
- Friends: Invite your friends to a Co-op game or join one.





- 1. Skylander Life Meter: The green meter displays the amount of health your Skylander has left. If the life meter of any Skylander reaches zero, he/she must be removed from the Portal of Power™ and replaced with a different Skylander. Restarting the level will revive any "tired" Skylanders. The life meter becomes blue and your Skylander gets a health bonus when supercharged.
- 2. Level and Level Meter: This meter displays the current level of your Skylander. When the light blue meter fills up completely, your Skylander will level up. The maximum level a Skylander can reach is 20. Skylanders from Skylanders™ Spyro's Adventure, Skylanders™ Giants, Skylanders™ SWAP Force, and Skylanders™ Trap Team can also reach level 20 while being used in Skylanders™ SuperChargers.
- **3. Skylander Character Icon and Vehicle:** Displays the Skylander's icon, name and vehicle that is currently on your *Portal of Power™*.
- **4. Health Pick-Up:** Collecting food pick-ups will restore some of your life meter.
- **5. Currency:** Various forms of treasure that you collect can be used to purchase upgrades and items for your Skylanders.



PLAYING THE GAME IN A VEHICLE (STORY)



- **1. Vehicle Shield Meter:** The vehicle shield meter displays the amount of shield remaining. If the shield meter is fully depleted, the Skylanders green life meter will take damage.
- 2. Level: This meter displays the current level of your Skylander. When the blue meter fills up completely, your Skylander will level up. The maximum level a Skylander can reach is 20. Skylanders from Skylanders™ Spyro's Adventure, Skylanders™ Giants, Skylanders™ SWAP Force, and Skylanders™ Trap Team can also reach level 20 while being used in Skylanders™ SuperChargers.
- **3. Cockpit View and Vehicle Name:** Displays a cockpit view of the Skylander inside the vehicle and the vehicle name that is currently on your *Portal of Power™*.
- **4. Shield Pick-Up:** Collecting wrenches will restore your vehicle's shield.
- **5. Gearbits:** A new collectible only found in vehicle areas. You can upgrade your vehicle's armor and weapon damage with Gearbits.

PLAYING THE GAME IN A VEHICLE (RACING)



- 1. **Vehicle Shield Meter:** The vehicle shield meter displays the amount of shield remaining. If the shield meter is fully depleted, the Skylander's green life meter will take damage. Once the Skylander's life meter is fully depleted, the Skylander will burnout for a short period of time.
- Ammo Pod Meter: This meter displays the current amount of ammo available.
- 3. Ammo Pod: Pick up the blue ammo pods to replenish your meter.
- **4. Power-Ups:** Pick these up for offensive and defensive power ups!

VEHICLES

Skylands has been torn apart by Kaos and his Sky-Eater! Master Eon has summoned new Skylanders called SuperChargers! When a SuperCharger is paired with its signature vehicle, the vehicle becomes supercharged. When a vehicle becomes supercharged, the player will unlock special mods. These mods change the look of the vehicle and upgrade the stats.

VEHICLE MODS

Vehicle mods are used to customize your vehicle's look and stats. These mods are found throughout Skylands. Vehicle mods can only be equipped with Skylanders from SuperChargers. Press any directional button to bring up the vehicle customization screen.

These options are found in the vehicle customization screen:

- 🗕 left button Performance mods
- right button Specialty mods
- up button Horns
- down button Upgrades

MY TEAM

Press the touch pad button to view or manage your Skylanders and vehicles. Scroll left and right to toggle between your Skylander and vehicle.

SKYLANDER MENU

- Stats: Displays your current Skylander stats.
- Hats: View, equip, and remove your Skylander's hats.
- **Upgrades:** View your Skylander's abilities and future upgrade paths.
- Ownership: Add a Skylander to your collection.
- Reset: Reset the progress of your Skylanders.

VEHICLE MENU

- Blueprint: View your vehicle's mods and stats.
- **Upgrades:** View your vehicle's armor and weapon level.
- Ownership: Add a vehicle to your collection.
- Reset: Reset the progress of your vehicle.

SKYLANDER UPGRADES

Find Persephone in the Skylander's Academy to convert your gold into upgrades for your Skylander!

LEVELING UP

Your Skylanders will gain experience as they defeat enemies. As your Skylanders level up, their health goes up. The maximum level your Skylanders can reach is 20.

ELEMENTAL CLASSES

Each Skylander possesses the power of 1 of 10 Elemental Classes:











Water











VEHICLE AREAS

Throughout Skylands there are areas that can only be accessed when you have the corresponding vehicle type placed on the *Portal of Power*TM. For example, you can only enter a Sky zone when a Sky vehicle is on the Portal of PowerTM, and the same goes with Land and Sea. Inside the vehicle areas, you will find new challenges, collectibles and other rewards!

TOYS

Skylanders™ SuperChargers can be played with toys from Skylanders™ Spyro's Adventure, Skylanders™ Giants, Skylanders™ SWAP Force, and Skylanders™ Trap Team. During gameplay you can switch Skylanders at any time. Skylanders and vehicles can be used on their home Portal of Power™ or as a guest on a friend's Portal of Power™ in the story, racing packs and vehicle side missions. All experience points, currency and upgrades are automatically saved to each toy.

LOCAL AND ONLINE CO-OP PLAY (STORY) Local Co-Op:

At any time during story mode, a second player can join the game by hitting

on a second wireless controller, and placing a Skylander on the *Portal*of *Power*™. To drop out of the game, Player 2 must remove their Skylander

from the *Portal* of *Power*™ and press on their wireless controller.

Online Co-Op:

At any time during story mode, the player can invite or join a friend to help battle the forces of Kaos! The player can join or send an invite by pressing the START button and selecting friends within the pause menu. Select your friend's Online ID and press • to send out the invite or press • to join.

LOCAL AND ONLINE PLAY (RACING)

Single Player:

Are you ready to test your racing skills, Portal Master?! The following menus are available in single player:

- **Single Race:** Test your skills and prove who is the greatest driver, flyer and diver in Skylands!
- **Time Trial:** It's a head to head race between you and the clock! Speed through Skylands and set new records!
- Boss Pursuit: Chase down the greatest villains in Skylands!
- Supervillain Cup: 4 races, but only 1 winner!

- Mirror Cup: Every turn will make your head flip!
- **Trophies:** Trophies unlock new levels and modes. You will need a Land, Sea or Sky Trophy (sold separately) to unlock Boss Pursuit, the Supervillain Cup, and the Mirror Cup.

Split Screen:

Challenge your friends in some local 2-player split screen! The following menus are available in 2-player split screen:

- **Single Race:** Test your skills and prove who is the greatest driver, flyer and diver in Skylands!
- Supervillain Cup: 4 races, but only 1 winner!
- Mirror Cup: Every turn will make your head flip!

Online:

Test your skills against other Portal Masters!

After selecting Online in the Race Mode menu, you are automatically put into a private party. The terrain type is determined by the type of vehicle on your *Portal of Power* $^{\text{TM}}$ (You can change your Skylander or vehicle at any time before starting a race). You are then able to invite your friends by pressing \otimes on the empty "Invite Player" slot below your User Name.

Want to race as a villain? Press **3** on your Online ID and choose any unlocked villain.

Ready to race? Press the START button and you'll be matched with other Portal Masters. A green check mark will appear when everyone is ready.

The following online settings are available via the Options menu:

If you want to block friends from joining your game at any time, toggle the "Online Co-op" option to "Invites Only".

If you don't want to talk with your friends while online, toggle the "Voice Chat" option to "Off".

TOY SAVE FEATURES

While on your home *Portal of Power* TM , the following information is saved to your Skylander:

- Experience Points and Level
- Currency Amount
- Upgraded Abilites and Statistics
- The Hat Your Skylander is Wearing
- Driver Quest Progression

The following information is saved to your vehicle:

- Armor Level
- Weapon Level
- Equipped Mods
- Gearbits

This allows you to enter Skylands through another *Portal of Power™* while still playing with your own upgraded collection of toys. While at your friend's house, your Skylander will continue to save any currency and experience collected.

GAME SAVE

Your story mode progress as well as certain types of collectibles are saved onto your save game slot as opposed to being saved on your toy. These collectibles include hats, Legendary Treasure and Skystones.

Now, get out there Portal Master and stop Kaos. The fate of Skylands rests with you!

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Access all of your support needs at support.activision.com.

Create a personalized account, explore our extensive knowledge base of troubleshooting tips, and tap into our massive community. You can also get customized assistance for your game by selecting "Contact Us" and choosing from the available options.









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